

Design Approach

## LIGHT UP THE VALLEY, LIGHT UP THE ELDERLY

During the research, I recognized that most of the elderly insist on the custom of working on the farm, the life style they led hundreds of years. Getting up at 5 o'clock in the morning and going to bed in the 8 or 9, they always stay with themselves and fail to blend into the community. One important reason is the lack of illumination system. There derives the idea that creating public spaces with a illuminating system.

In this design, a series of illuminating cubes distribute along the valley, functioning as both the illuminating system and public spaces for all kinds of activities. Some of the cubes are altered from abandoned houses and others are newly created. The elderly will have more opportunities to blend into the neighborhood as well as the tourists. Life of the elderly is thus lightened and regenerated.

Research on the locals' demands is carried among different groups of people based on the population distribution. Daily activities and routes are tracked down and cataloged. By putting need of different people together, a synthesized map of function requirement could be arrived.

We also do research on public spaces, and group them into nine kinds on three spatial scales. Thus, the characteristics of public spaces where people always hang tougher and communications and activities could take place, can be summarized.

Though analysis above, we come up with two alteration methods on different dimensions, both horizontal and vertical, in order to switch some of the abandoned spaces into public use, thus rejuvenating the whole valley and the life of the elderly.